

Counting 4-Patterns in Permutations Is Equivalent to Counting 4-Cycles in Graphs

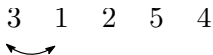
Bartłomiej Dudek¹ Paweł Gawrychowski¹

¹University of Wrocław

December 14, 2020

Problems concerning permutations

What is the minimal number of swaps of neighboring elements needed to sort a permutation?



Kendall '38

[Kendall's τ rank / bubble-sort] distance counts inversions.

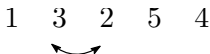
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Knuth '68

π can be sorted by a stack iff π avoids 231 (e.g. $1 \underline{3} \underline{4} 5 \underline{2}$ can't be) .

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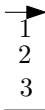
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Order-isomorphism and permutation patterns

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- 1234: increasing subsequence (e.g. 8 1 5 3 2 4 7 6)

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For patterns of length k :

Year	Authors	Runtime
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-	trivial	$\mathcal{O}(n^k)$
2001	Albert et al.	$\mathcal{O}(n^{2k/3+1})$
2008	Ahal & Rabinovich	$n^{0.47k+o(k)}$
2013	Guillemot & Marx	$2^{\mathcal{O}(k^2 \log k)} n$
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Folklore

Patterns of length $k \leq 3$ can be counted in $\tilde{O}(n)$ time.

4-patterns: $\mathcal{O}(n^2)$ [HellerH'16, WeihsDL'16, WeihsDM'18]

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- eight 4-patterns can be counted in $\tilde{O}(n)$ time
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This work

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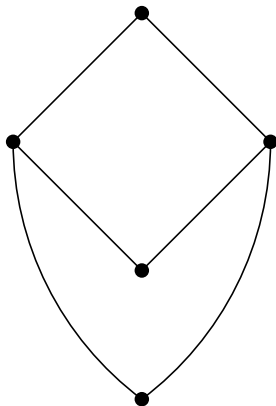
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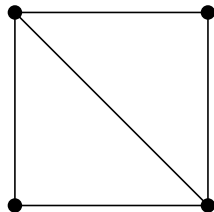
Counting 4-cycles

Input: simple, undirected graph

Output: number of simple cycles of length 4



3



1

History of $2k$ -cycles

Year	Authors	Runtime	Variant
1997	Folklore Alon et al.	$\mathcal{O}(n^3)$	
		$\mathcal{O}(n^\omega)$	count 4-cycles
		$\mathcal{O}(m^{4/3})$	find a 4-cycle
1997	Yuster and Zwick	$\mathcal{O}(n^2)$	find a $2k$ -cycle
2015	Vassilevska Williams et al.	$\mathcal{O}(m^{1.48})$	count 4-cycles
2017	Dahlgaard et al.	$\mathcal{O}(m^{2k/(k+1)})$	find a $2k$ -cycle

Conjecture [Yuster and Zwick, J. Discr. Math.'97]

For every $\varepsilon > 0$ no algorithm detects 4-cycles in $\mathcal{O}(n^{2-\varepsilon})$ time.



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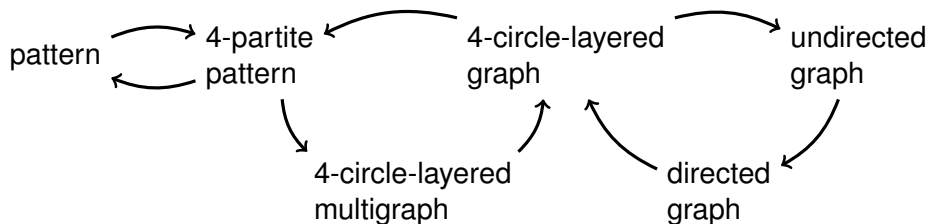


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Our contribution

Counting 4-patterns in permutations is equivalent to counting 4-cycles in graphs



Geometric interpretation

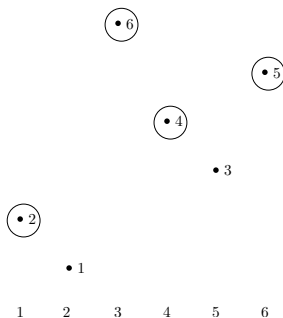
For permutation π , create set of points $S_\pi = \{(i, \pi(i)) : i \in [n]\}$:



- horizontal reflection (\leftrightarrow) reverses the pattern:
 $1423 \implies 3241$
- vertical reflection (\updownarrow) replaces element x with $(n+1) - x$:
 $1423 \implies 4132$

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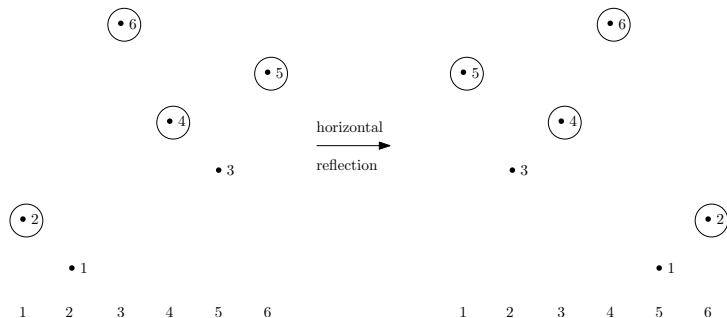
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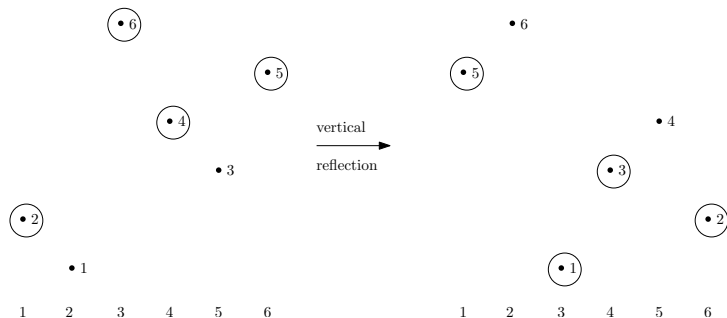
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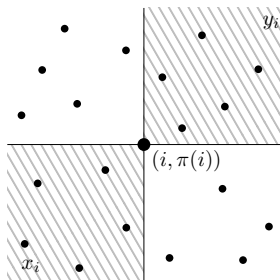
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Warm-up: counting 123 and 132

How many occurrences of 123 have middle element at position i ?



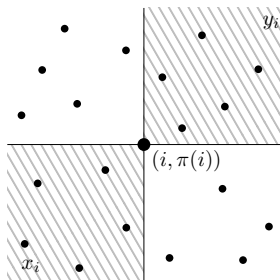
x_i, y_i can be retrieved with orthogonal range queries in $\mathcal{O}(\log n)$ time.

$$\#_{123}(\pi) = \sum_{i=1}^n x_i \cdot y_i$$

and then: $\#_{132}(\pi) = \sum_{i=1}^n \binom{y_i}{2} - \#_{123}(\pi)$

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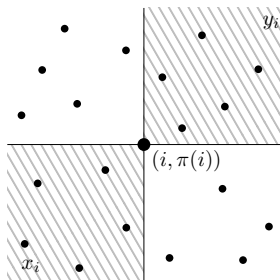
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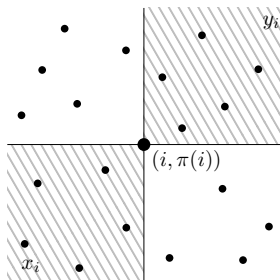
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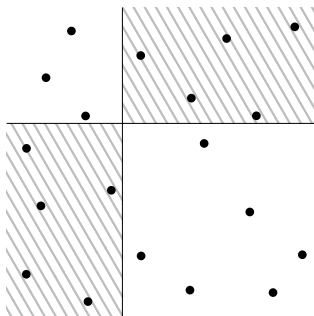
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Let's make our lives simpler

Consider a division of the plane into quadrants:



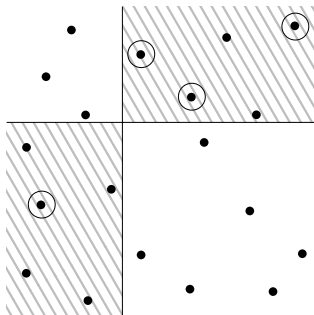
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We disregard partitions: $\begin{smallmatrix} 2|2 \\ 0|0 \end{smallmatrix}, \begin{smallmatrix} 3|1 \\ 0|0 \end{smallmatrix}, \begin{smallmatrix} 4|0 \\ 0|0 \end{smallmatrix}, \dots$

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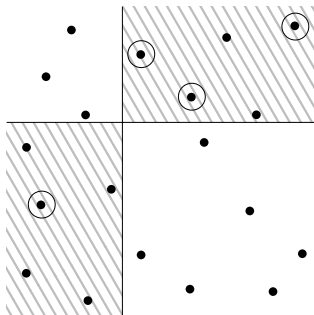
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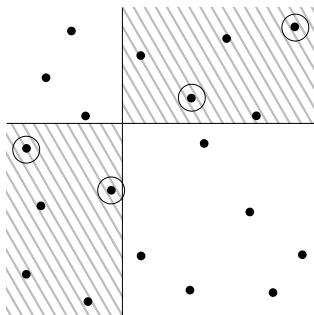
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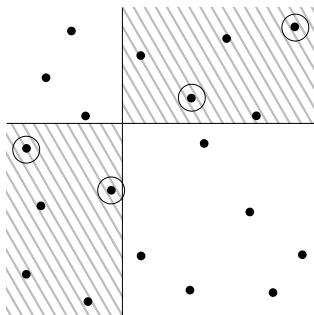
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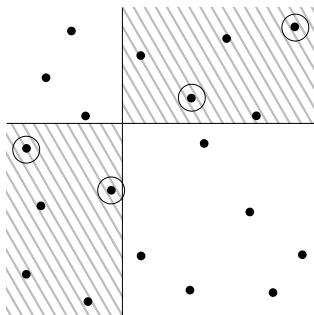
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Let's make our lives simpler

Consider a division of the plane into quadrants:



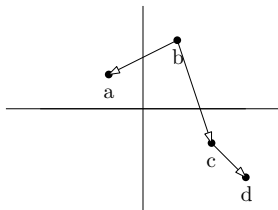
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3 quadrants

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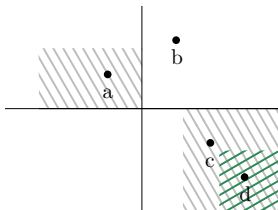
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With similar techniques we can count patterns that look like $\frac{1|2}{0|1}$.

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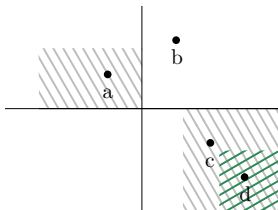
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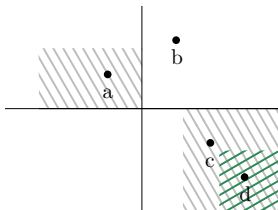
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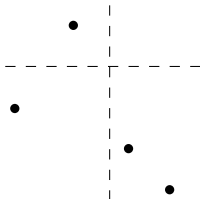
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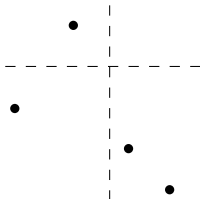


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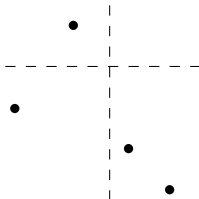


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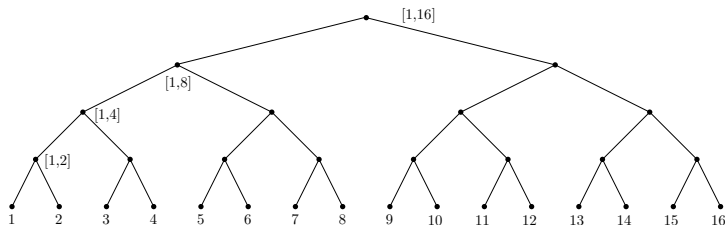


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Full binary tree on $[n]$:

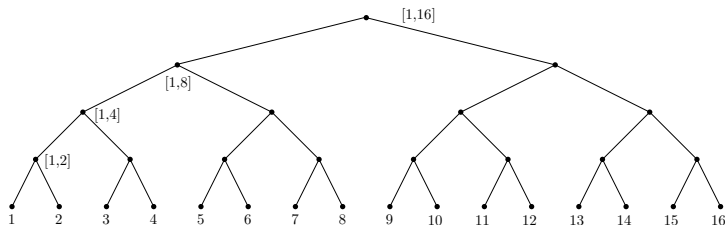


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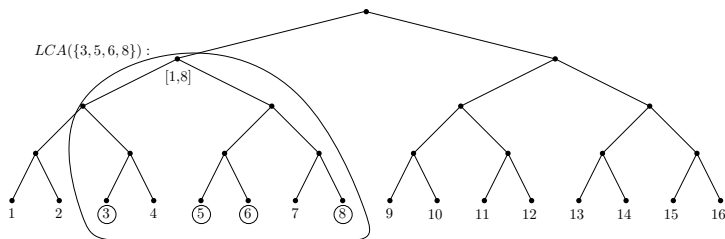


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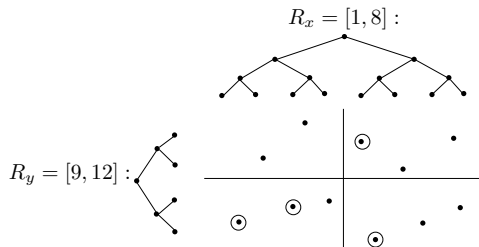


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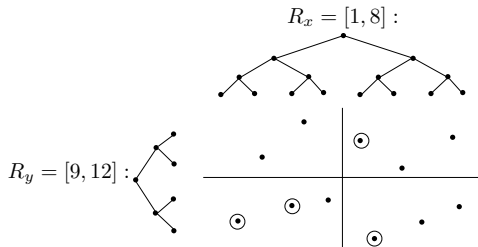
Idea: for every relevant pair of MBRs over x -s and y -s, we consider the division of the plane that halves each of the MBRs.



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This gives $\tilde{O}(n)$ -time algorithm but for the pattern that cannot be spread over 4 quadrants...

Corollary [cf. Even-Zohar and Leng]

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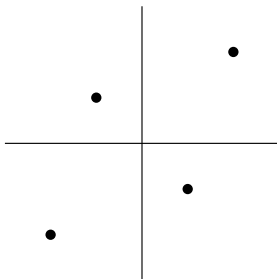
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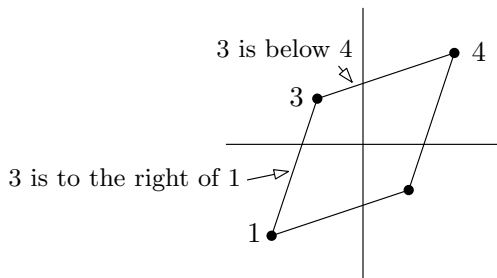


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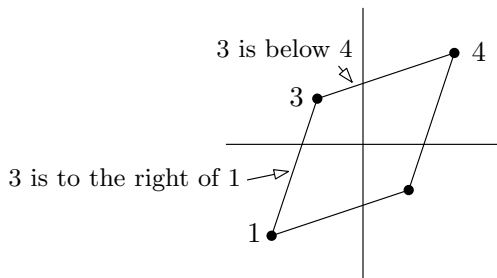


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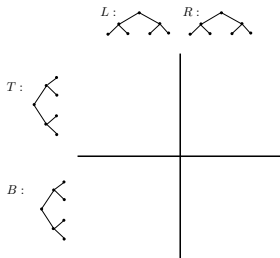


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MBRs build graph

Build full binary tree on elements from each **half-axis**.

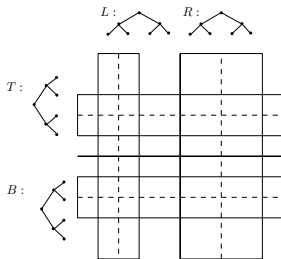


- Choose MBR in each half-axis.
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$$\#_{1324_4}(\pi) = \#C_4(G)$$

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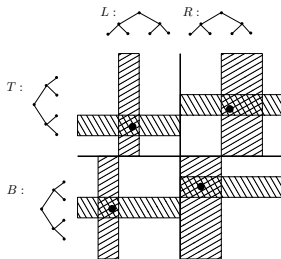


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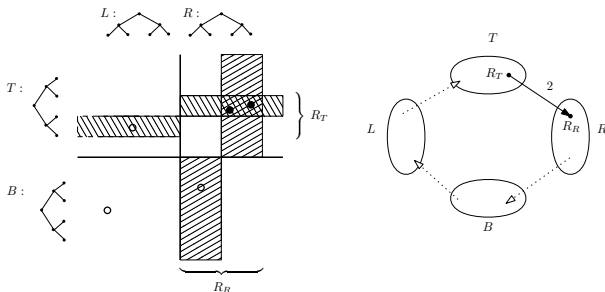


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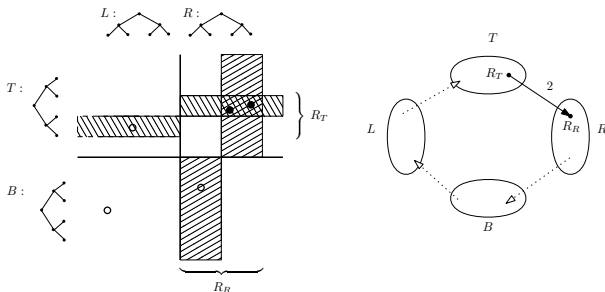


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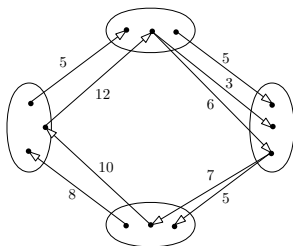


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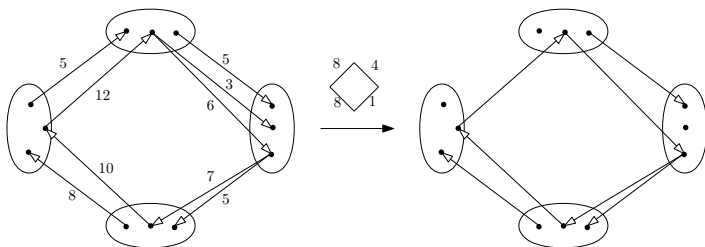
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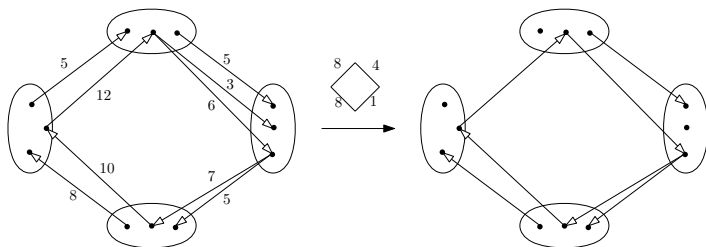
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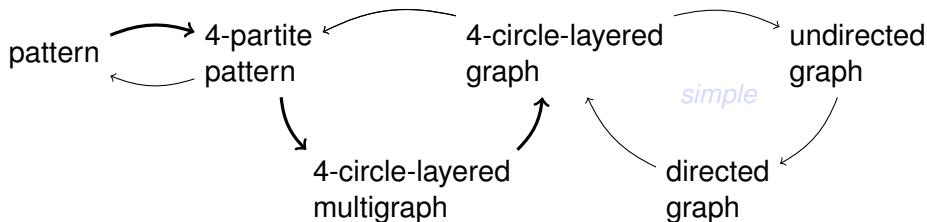


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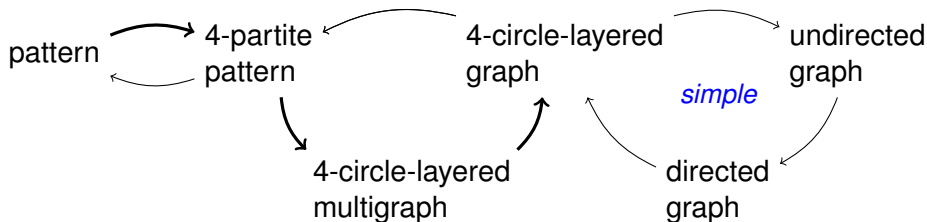


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Counting 4-cycles in simple graphs in $\mathcal{O}(m^\delta)$ time gives $\tilde{\mathcal{O}}(n^\delta)$ -time algorithm for counting non-trivial 4-patterns.

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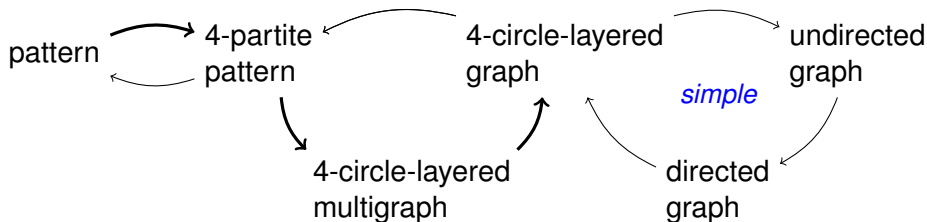


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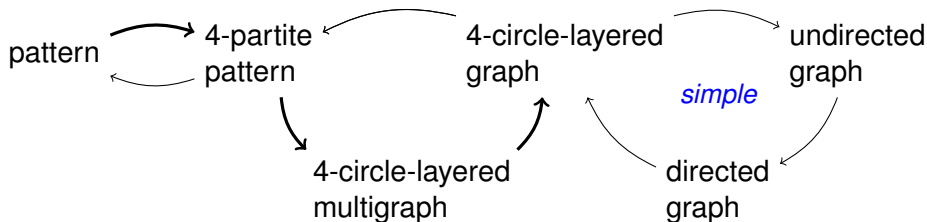


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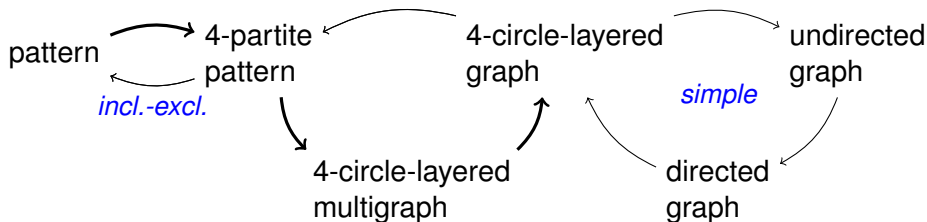


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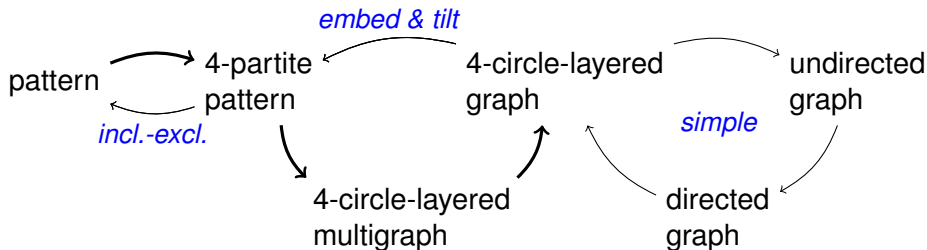


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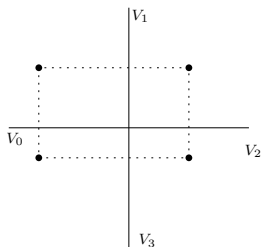


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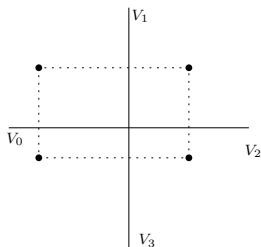
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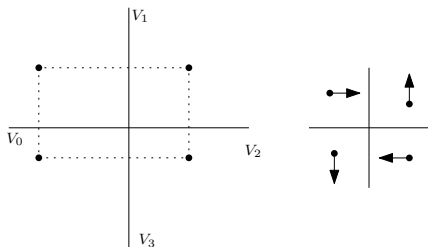
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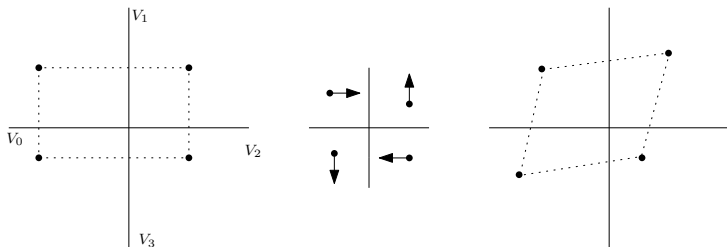
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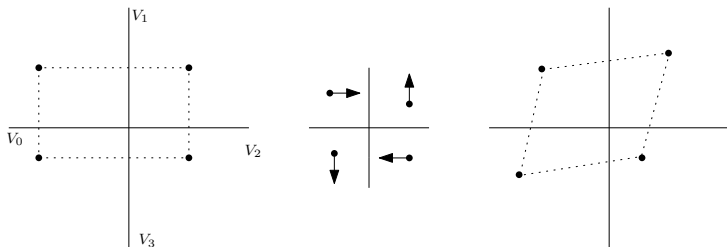
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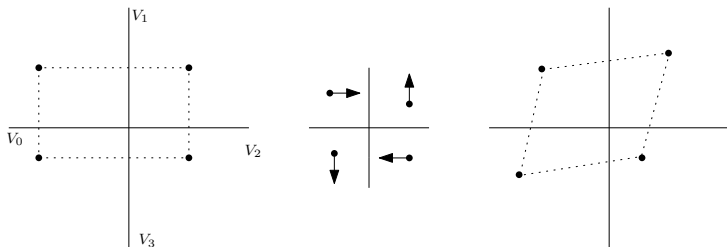
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