



Word equations in nondeterministic linear space

Artur Jeż Institute of Computer Science International Colloquium on Automata, Languages and Programming Warszawa, 13.07.2017



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Is there a substitution $S: \mathcal{X} \to \Sigma^*$ satisfying the equation?



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This is important

- unification
- word combinatorics
- helpful in equations in free group (and other)

Makanin '77 4NEXPTIME



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[...]

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[...]

Gutierrez '98 EXPSPACE

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Plandowski & Rytter '98 new approach — using compression

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This talk

Word Equations are in NLinSPACE



Main idea

- ▶ Recompression algorithm [J. 2013]
- ► Huffman coding of letters

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The proof is more complex

- ▶ how letters depend on fragments of original equation
- special coding (so worse than Huffman)
- technically involved



Compression operations

Given a word w:

 (Σ_ℓ, Σ_r) pair compression replace each $ab \in \Sigma_\ell \Sigma_r$ in w with fresh c_{ab} (Σ_ℓ, Σ_r are disjoint)



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- ▶ We want to perform it on S(U) and S(V).
- ▶ Occurrence can be partially in the equation and in the variable.



Checking equality of two explicit words

Require: two words u, v to be tested for equality

1: while |u| > 1 or |v| > 1 do

 $\Sigma \leftarrow \mathsf{letters} \; \mathsf{in} \; u, v$ 2:

perform Σ -block compression 3:

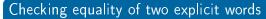
while some pair in Σ^2 was not considered do 4:

guess partition of Σ to $(\Sigma_{\ell}, \Sigma_r)$ 5:

perform $(\Sigma_{\ell}, \Sigma_r)$ pair compression 6:

7: test equality

Preliminaries: explicit word



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Phase: one iteration of the main loop.

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Shortening

Consider consecutive ab in u,v at the beginning of the phase

- a = b compressed as a block
- $a \neq b$ considered and compressed, or one of them was compressed earlier



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PairCompression $(\Sigma_{\ell}, \Sigma_r)$ 1: for $X \in \mathcal{X}$ do let b: first letter of S(X)2:

⊳ Guess

3: if $b \in \Sigma_r$ then

replace each occurrence of X by bX4: 5:

if $S(X) = \epsilon$ then ⊳ Guess

remove X from the equation 6:

let a: last . . . \triangleright symmetrically for the last letter and Σ_{ℓ} 7:

perform pair compression on sides of the equation

⊳ Pop



BlockCompression

1: for $X \in \mathcal{X}$ do

 $let S(X) = a^{\ell} w b^r$ □ Guess 2:

3: replace X with $a^{\ell}Xb^{r}$

4: if $S(X) = \epsilon$ then ⊳ Guess

remove X from the equation 5:

6: perform block compression on sides of the equation





- 1: while sides of the equation are nontrivial do
- 2: $\Sigma \leftarrow$ letters in the equation
- perform Σ -block compression 3:
- while some pair in Σ^2 was not considered do 4:
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▶ Important

perform $(\Sigma_{\ell}, \Sigma_r)$ pair compression 6:



Main algorithm

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Encoding

We use Huffman coding for letters. (Need to recalculate it.)

We use different encoding in the analysis.

We modify the equation, but think that we operate on S(U)=S(V). We fix a solution for a phase.

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In NLinSPACE we can analyse only "good choices": if we exceed the space then we reject.



Dependency interval



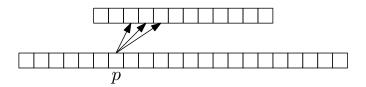
Definition (Dependency interval)

An interval of positions in the input equation is called a dependency interval (depint).

We associate a depint to each symbol in the equation; D = dep(p).



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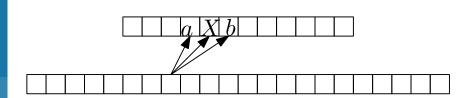
Assigning depints

- Technical, operational manner.
- ▶ We expand the depints by taking unions with neighbouring ones.
- ▶ Popped letters have depints of their variables.
- Depints of letters introduced due to compression do not change.



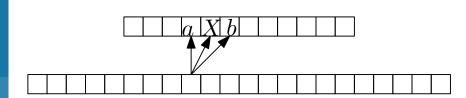
- ▶ letter at position $p \to UV[dep(p)]$
- \blacktriangleright letters with this interval assigned are numbered $1,2,\ldots,k$
- lacktriangle we assign to them codes $UV[D]\#1, UV[D]\#2, \dots, UV[D]\#k$

Depints and encoding



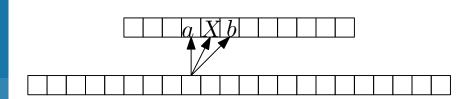
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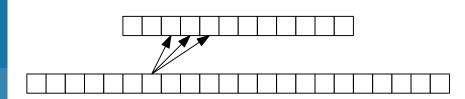
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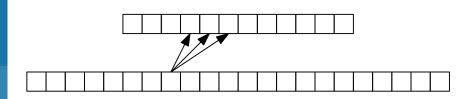


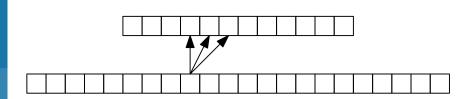
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- formally not encoding: assigns different codes to the same letter
- never assigns the same code to different letters
- worse than Huffman coding; enough to estimate its bit-size



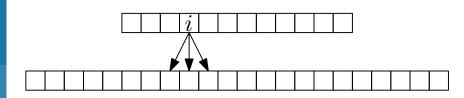






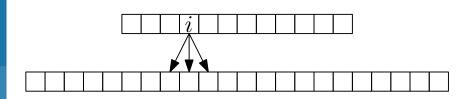






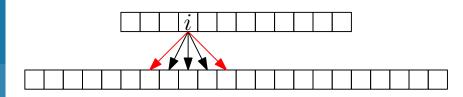
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Depints: positions to indices Index to positions Pos(i) Pos(i) are intervals



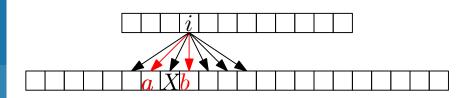


Index to positions $\operatorname{Pos}(i)$

 $\mathsf{Pos}(i)$ are intervals

 $\mathsf{Pos}(i)$ grows: extending, popping letters

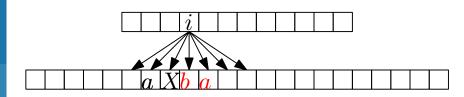




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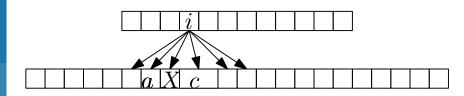
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Pos(i) shrinks: compressions





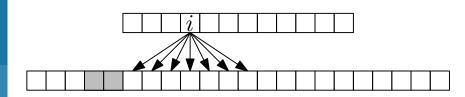
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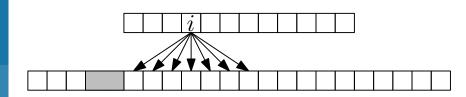
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Fresh letters block:

Letter to the left of Pos(i) is new — no extensions







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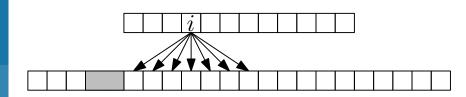
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 $\mathsf{Pos}(i)$ are intervals

 $\mathsf{Pos}(i)$ grows: extending, popping letters

 $\mathsf{Pos}(i)$ shrinks: compressions

Fresh letters block:

Letter to the left of Pos(i) is new — no extensions

Left letter in S(X) is new — no popping



How to choose partitions

- ► Our only choice that affects size is the partition.
- ► Choose the partitions to minimise bit size.
- If $Pos(i) = \mathcal{O}(1)$ then everything works.

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Random partition to expectation

- ▶ Random compresses a pair with probability 1/4.
- Each blocking is with probability 1/4.
- Turn this into expectation: calculate what to minimise: length, frequency, new letters, number of occurrences, . . .

$$\sum_{i \ge 0} \frac{1}{2^i} = 2$$

$$\sum_{i \ge 0} \frac{i^2 \log i}{2^i} = \mathcal{O}(1)$$



Some other technicalities

- need to change Huffman coding
- ▶ how to make block compression (no explicit numbers known)
- what happens with the solution
- ending markers with special treatment



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- need to change Huffman coding
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Works for Huffman coding of the input.



Open questions

- ► Are word equations in NP?
- ► Can this be generalised to other equations? (constraints, involution, commutation)